"Pastime" was the first dance I performed at Judson Dance Theater after a background in formal dance. It was my first work which directly explored the use of physical materials as the starting point for the creation of a dance. Through the Judson years, I used materials as objects, combining dance phrases with movement activity in relation to objects. To eliminate this idiomathic contradiction, I chose to have the movement governed by the materials and subject to the limitations of their physical qualities. I experimented with movement events in relation to objects. I then altered and extended these events in time and space, connecting them in a specific sequence until a kind of logic emerged which indicated a necessary design for the dance. Later I felt the need to impose a structure on the dances other than the intuitive logic derived from movement exploration with objects. I created dialogues for this purpose which had ongoing references to specific subject matter. The dialogues did not in and of themselves dictate action, but accompanied action as the activity in the dance drifted in and out of a context that was relevant to the content of the dialogues. And I determined the extent to which relevance between action and dialogue was sustained intermittently throughout the individual dances.